

**Music**

Children will complete question and answer vocal techniques in singing, basic composition, graphic scores and the use of basic instruments.

**Computing**

**Computing Science:** Develop anunderstanding that a computer follows precise commands and will respond to those commands consistently; begin to control motion by specifying the number of steps to travel, direction and turn.

 **History**

**Castles:** Learn about the different parts of a castle; Explore castles in our region; Describe the different roles of the people who work within a castle.

**Science**

**Seasonal Changes:** Observe changes across the four seasons; Observe and describe weather associated with the seasons and how day length varies.

**Properties of Materials:** Carry out scientific investigations exploring magnets, floating and sinking, freezing and melting.

**Design Technology**

**Structures:** Explore different structures; Join components; Design and make a windmill.

**Year One – Summer Term**

**P.E.**

**Fundamentals and Multi-skills:**

Develop agility and coordination; Aim; Catch; Throw over a distance; Explore different jumps; Improve personal bests.

**Art**

**Sculpture and Collage:** Explore materials, textures and shapes to create collages.

**PSHE**

Know that everyone is entitled to body privacy; Feel like they belong to a community and know their rights and responsibilities within it; Know that God is love and that we are called to be loved and to love others.

**Mathematics**

**Place value:** Count within 100 forwards and backwards starting with any number; Reason about the location of numbers to 20 including comparing of numbers; Partition and combine numbers to 20; Identify odd and even numbers and be able to sequence forwards and backwards.

**Number fluency:** Count forwards and backwards in multiples of 2s, 5s and 10s; Develop fluency in addition and subtraction facts.

**Addition and subtraction:** Add and subtract within 10; Read, write and interpret calculation symbols (+, -, =); Find the missing number within aa number sentence (10 = ? + 6)

**Geometry:** Recognise common 2D and 3D shapes in different orientations.

**English**

**‘Goldilocks and the Three Bears’ (traditional tale)**

Compose a sentence orally before writing it; predict what might happen next in a story; use a collection of adjectives in writing.

**‘George and the Dragon’ (fantasy text)**

Sequence sentences to form short narratives; join words and clauses using ‘and’; continue to use capital letters, finger spaces and full stops to punctuate sentences.

**‘Girl with the Yellow Bag’ (animated tale)**

Explore nouns and adjectives.

**Non-fiction:** Read, explore and write basic information texts linked with castles topic

**Poetry:** Explore the pattern in rhyme.

**Phonics:** Continuation of phonics programme.

**Religious Education**

**Holidays and Holydays**

To explore Pentecost.

**Being Sorry**

To understand the difference between right and wrong.

To explore making choices.

**Neighbours**

To give thanks to God for our neighbours all over the world.

**Geography**

**The Weather:** Explore different types of weather in the UK; Describe how weather changes throughout the seasons;Investigate extreme weather conditions.